



GPU Teaching Kit  
Accelerated Computing



# Module 12 – Floating-Point Considerations

Lecture 12.2 - Numerical Stability

# Objective

- Understand numerical stability in linear system solver algorithms
  - Cause of numerical instability
  - Pivoting for increased stability

# Numerical Stability

- Linear system solvers may require different ordering of floating-point operations for different input values in order to find a solution
- An algorithm that can always find an appropriate operation order and thus a solution to the problem is a numerically stable algorithm
  - An algorithm that falls short is numerically unstable

# Gaussian Elimination Example

Original

$$\begin{array}{rclcrcl} 3X & + & 5Y & + 2Z & = & 19 \\ 2X & + & 3Y & + Z & = & 11 \\ X & + & 2Y & + 2Z & = & 11 \end{array} \quad \rightarrow \quad \begin{array}{rclcrcl} X & + & 5/3Y & + 2/3Z & = & 19/3 \\ X & + & 3/2Y & + 1/2Z & = & 11/2 \\ X & + & 2Y & + 2Z & = & 11 \end{array}$$

Step 1: divide equation 1 by  
3, equation 2 by 2

$$\begin{array}{rclcrcl} X & + & 5/3Y & + 2/3Z & = & 19/3 \\ & - & 1/6Y & - 1/6Z & = & -5/6 \\ & 1/3Y & + 4/3Z & = & 14/3 \end{array}$$

Step 2: subtract equation 1 from  
equation 2 and equation 3

# Gaussian Elimination Example (Cont.)

$$\begin{array}{rrcr} X & + 5/3Y & + 2/3Z & = 19/3 \\ - 1/6Y & - 1/6Z & & = -5/6 \\ 1/3Y & + 4/3Z & & = 14/3 \end{array}$$



$$\begin{array}{rrcr} X & + 5/3Y & + 2/3Z & = 19/3 \\ & Y & + Z & = 5 \\ & Y & + 4Z & = 14 \end{array}$$

Step 3: divide equation 2 by -1/6  
and equation 3 by 1/3



$$\begin{array}{rrcr} X & + 5/3Y & + 2/3Z & = 19/3 \\ & Y & + Z & = 5 \\ & & + 3Z & = 9 \end{array}$$

Step 4: subtract equation 2  
from equation 3

# Gaussian Elimination Example (Cont.)

$$\begin{array}{rclcrcl}
 X & + & 5/3Y & + & 2/3Z & = & 19/3 \\
 & & Y & + & Z & = & 5 \\
 & & & + & 3Z & = & 9
 \end{array}
 \quad \Rightarrow \quad
 \begin{array}{rclcrcl}
 X & + & 5/3Y & + & 2/3Z & = & 19/3 \\
 & & Y & + & Z & = & 5 \\
 & & & & Z & = & 3
 \end{array}$$

Step 5: divide equation 3 by 3  
We have solution for Z!

$$\begin{array}{rclcrcl}
 X & + & 5/3Y & + & 2/3Z & = & 19/3 \\
 & & Y & & & = & 2 \\
 & & & & Z & = & 3
 \end{array}$$

Step 6: substitute Z solution into equation 2. Solution for Y!

$$\begin{array}{rclcrcl}
 X & & & & & = & 1 \\
 & & Y & & & = & 2 \\
 & & & & Z & = & 3
 \end{array}$$

Step 7: substitute Y and Z into equation 1. Solution for X!

3	5	2	19	1	5/3	2/3	19/3	1	5/3	2/3	19/3
2	3	1	11	1	3/2	1/2	11/2		- 1/6	- 1/6	-5/6
1	2	2	11	1	2	2	11		1/3	4/3	14/3

Original

Step 2: subtract row 1 from row 2 and row 3

➡

1	5/3	2/3	19/3
	1	1	5
	1	4	14

Step 3: divide row 2 by -1/6 and row 3 by 1/3

➡

1	5/3	2/3	19/3
	1	1	5
		1	3

Step 5: divide equation 3 by 3  
Solution for Z!

➡

1			1
	1		2
		1	3

Step 7: substitute Y and Z into equation 1. Solution for X!

➡

1	5/3	2/3	19/3
	1	1	5
		3	9

Step 1: divide row 1 by 3, row 2 by 2

Step 4: subtract row 2 from row 3

➡

1	5/3	2/3	19/3
	1		2
		1	3

Step 6: substitute Z solution into equation 2. Solution for Y!

# Basic Gaussian Elimination is Easy to Parallelize

- Have each thread to perform all calculations for a row
  - All divisions in a division step can be done in parallel
  - All subtractions in a subtraction step can be done in parallel
  - Will need barrier synchronization after each step
- However, there is a problem with numerical stability



# Pivoting

$$\begin{array}{cccc}
 & 5 & 2 & 16 \\
 2 & 3 & 1 & 11 \\
 1 & 2 & 2 & 11
 \end{array}
 \rightarrow
 \begin{array}{cccc}
 & & & \\
 & 2 & 3 & 1 & 11 \\
 & & 5 & 2 & 16 \\
 1 & 2 & 2 & 2 & 11
 \end{array}$$

Pivoting: Swap row 1 (Equation 1) with row 2 (Equation 2)

$$\rightarrow
 \begin{array}{cccc}
 & & & \\
 & & & \\
 & 1 & 3/2 & 1/2 & 11/2 \\
 & & 5 & 2 & 16 \\
 & 1 & 2 & 2 & 11
 \end{array}$$

Step 1: divide row 1 by 3, no need to divide row 2 or row 3

# Pivoting (Cont.)

$$\begin{array}{cccc}
 1 & 3/2 & 1/2 & 11/2 \\
 & 5 & 2 & 16 \\
 1 & 2 & 2 & 11
 \end{array}
 \rightarrow
 \begin{array}{cccc}
 1 & 3/2 & 1/2 & 11/2 \\
 & 5 & 2 & 16 \\
 & 1/2 & 3/2 & 11/2
 \end{array}$$

Step 2: subtract row 1 from row 3  
(column 1 of row 2 is already 0)

$$\rightarrow
 \begin{array}{cccc}
 1 & 3/2 & 1/2 & 11/2 \\
 & 5 & 2 & 16 \\
 & 1/2 & 3/2 & 11/2
 \end{array}$$

Step 3: divide row 2 by 5 and row 3 by 1/2

# Pivoting (Cont.)

$$\begin{array}{cccc}
 1 & 3/2 & 1/2 & 11/2 \\
 & 1 & 2/5 & 16/5 \\
 & 1 & 3 & 11
 \end{array}
 \quad \rightarrow \quad
 \begin{array}{cccc}
 1 & 3/2 & 1/2 & 11/2 \\
 & 1 & 2/5 & 16/5 \\
 & & 13/5 & 39/5
 \end{array}$$

Step 4: subtract row 2 from  
row 3

$$\begin{array}{cccc}
 & 1 & 5/3 & 2/3 & 19/3 \\
 & & 1 & 2/5 & 16/5 \\
 & & & 1 & 3
 \end{array}$$

Step 5: divide row 3 by 13/5  
Solution for Z!

# Pivoting (Cont.)

1	5/3	2/3	19/3		1	5/3	2/3	19/3
	1	2/5	16/5	➡		1		2
		1	3				1	3

Step 6: substitute Z solution into equation 2. Solution for Y!

Diagram illustrating a shift operation in an array. The array contains the values 1, 2, and 3. Arrows indicate the movement of elements: the first 1 shifts to the position of the second 1, the second 1 shifts to the position of the 2, and the 2 shifts to the position of the 3.

Step 7: substitute Y and Z into equation 1. Solution for X!

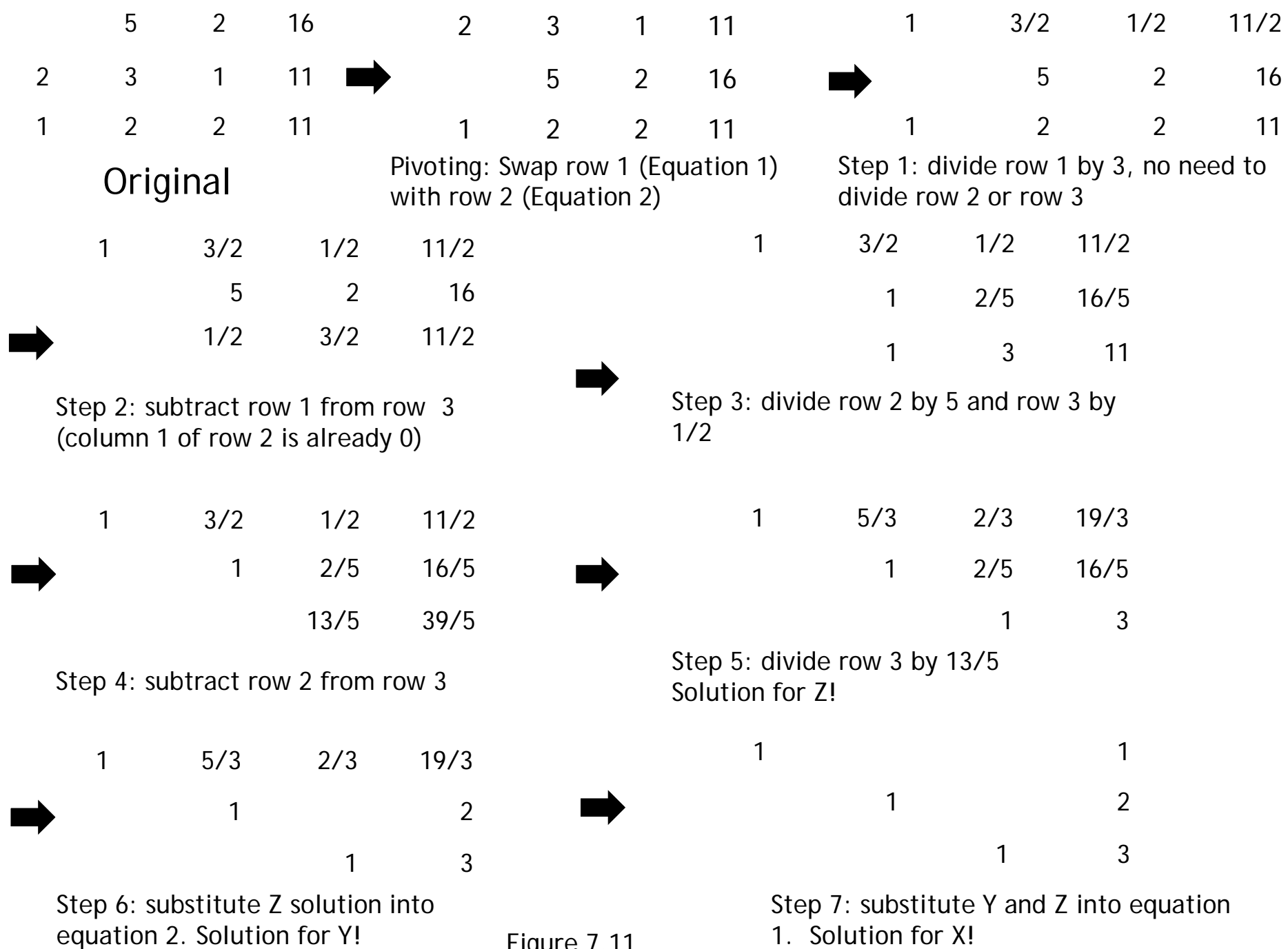


Figure 7.11

# Why is Pivoting Hard to Parallelize?

- Need to scan through all rows (in fact columns in general) to find the best pivoting candidate
  - A major disruption to the parallel computation steps
  - Most parallel algorithms avoid full pivoting
  - Thus most parallel algorithms have some level of numerical instability



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